

$$v = r\omega$$

v → velocity
 r → radius
 ω → angular velocity

$$\vec{L} = \vec{r} \times \vec{p} = I\omega$$

\vec{L} → angular momentum
 \vec{r} → radius
 \vec{p} → momentum
 I → moment of inertia
 ω → angular velocity

$$K = \frac{1}{2} I\omega^2$$

K → kinetic energy of spinning object
 I → moment of inertia
 ω → angular velocity

$$\omega = \omega_0 + \alpha t$$

angular velocity

initial angular velocity

angular acceleration

time

$$\theta = \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2$$

angle

initial angle

initial angular velocity

angular acceleration

time

$$\vec{F}_s = -k \Delta \vec{x}$$

Force (spring) spring constant displacement

integrate to get below equation

$$U_s = \frac{1}{2} k (\Delta x)^2$$

Potential Energy (spring) spring constant displacement

differentiate to get above equation

$$x = x_{max} \cos(\omega t + \phi)$$

displacement maximum displacement angular frequency time phase shift

$$T = \frac{2\pi}{\omega} = \frac{1}{f}$$

↓ period
 ↓ angular frequency
 ↓ frequency

$$\frac{d^2x}{dt^2} = -\omega^2 x$$

$$T_s = 2\pi \sqrt{\frac{m}{k}}$$

↓ period (spring-mass system)
 ↓ mass
 ↓ spring constant

$$T_p = 2\pi \sqrt{\frac{l}{g}}$$

↓ period (pendulum)
 ↓ length
 ↓ acceleration due to gravity

$$|\vec{F}_G| = \frac{G m_1 m_2}{r^2}$$

↓ force
 ↑ gravitation constant
 → masses
 ↓ radius (distance bet. masses)

$$U_G = -\frac{G m_1 m_2}{r}$$

↓ gravitational potential energy
 ↑ universal gravitation
 → masses
 ↓ radius